

# Rivalry, Market Structure and Innovation: The Case of Mobile Banking

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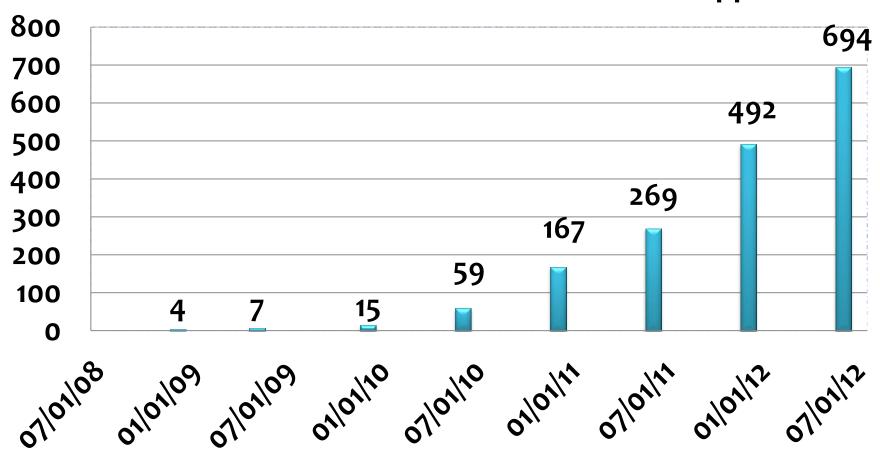
# Research Questions

 Whether rivalry and market structure affect technology diffusion.

 Are there any interactive effects of rivalry and market structure during the technology adoption process?

## Rapid Growth of Mobile Banking Apps

**Cumulative Number of Banks with iPhone Apps** 

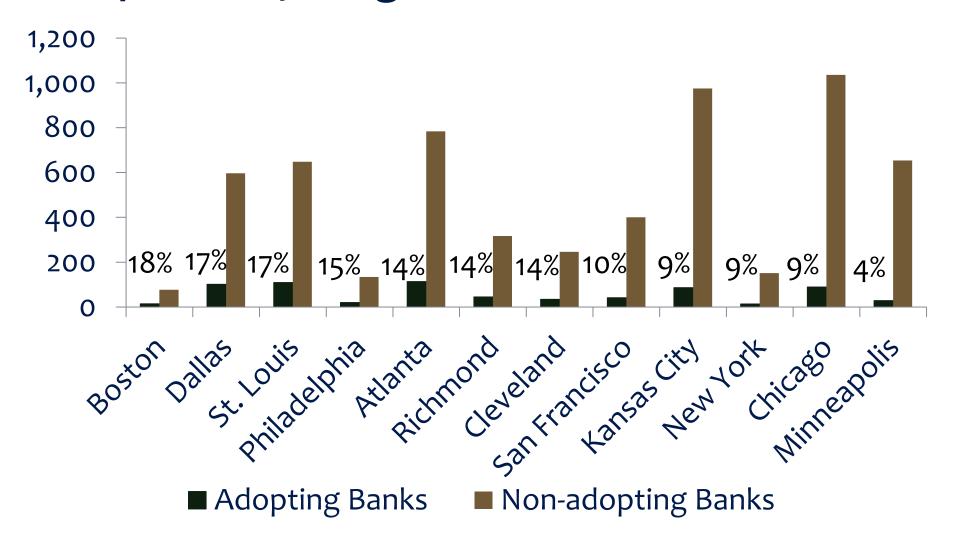


**Source: iTunes Store** 

# What Is A Mobile Banking App?

- Definition from the Federal Reserve survey (March, 2012)
  - Mobile Banking: SMS Mobile Web Mobile App
- Mobile apps provide customized financial services.
- Mobile apps versus Online banking websites
- Fast customers' adoption of smartphones

## Adoption by Regional Fed as of Mid-2012



## Why Do Banks Adopt Apps?

- To Enhance Customer Relationship
  - American Banker (February 6, 2012)
- Competitive Pressure
  - American Banker (February 6, 2012)
- To Replace Branches and Labor
  - American Banker (September 10, 2012)

## This Paper

- To date, there are no academic research papers on the adoption of mobile banking apps.
- Applying a Cox proportional hazard model to study the joint impact of market structure and rivalry on the probability of adoption.
- Using unique, hand-collected data on mobile app adoption by 694 banks between 2008 and 2012.
- Addressing endogeneity concern that adoptions are simultaneous reactions to unmeasured factors by an instrumental variables approach.

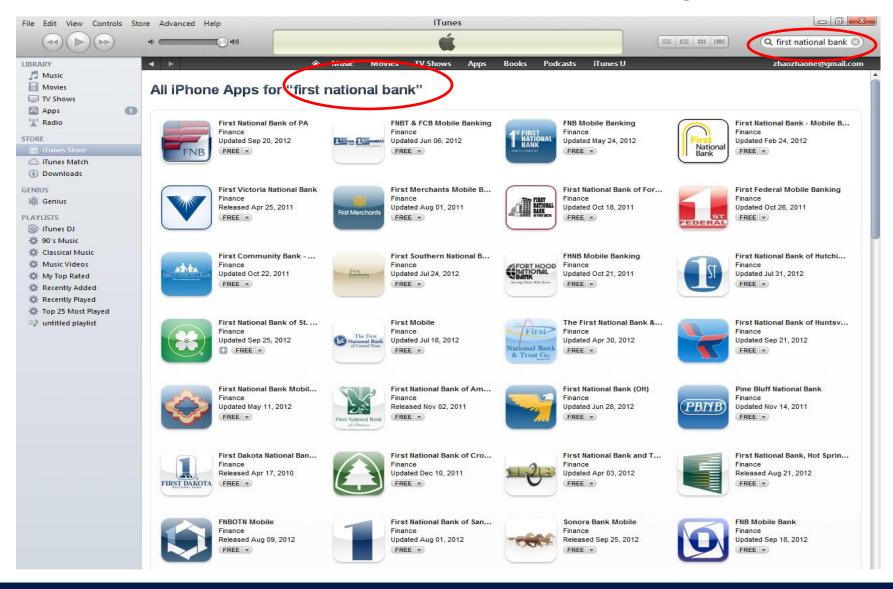
#### Literature Review

- Mixed evidence on the role of market concentration:
  - Adoption of ATMs: Hannan and McDowell (1984)
  - Adoption of Small Business Credit Scoring: Akhavein,
    Frame, and White (2005)
- Mixed evidence on the (dynamic) role of competitive rivalry
  - Adoption of Internet Banking: DeYoung, Lang and Nolle (2007)
- Joint role of rivalry and market concentration:
  - Hannan and McDowell (1987)

#### Main Data Source-- iTunes



#### iTunes—An Illustration



#### Data

- Adoption data from iTunes Store (694 adopters)
- Other data sources:
  - FDIC (bank financials, branch deposit data)
  - Bureau of Labor Statistics (demographic data)
- Final Sample contains 99,960 bank-quarter observations from 2008:Q3-2012:Q2
- iPhone app as a proxy for the mobile banking app technology

### Majority Banks Had iPhone Apps First

	Android apps Adopted FIRST			pted	Both Adopted at Same Time	iPhone apps Adopted FIRST	Total Testing Samples	
Time Lag (Month)	<-4	-4	-3	-2	-1	O	>0	
# of Banks	4	5	5	6	5	159	369	553
Percent	0.7%	0.9%	0.9%	1.1%	0.9%	28.8%	66.7%	100%

## Hypotheses

- Market Structure—HHI\_Deposits (?)
  - Herfindahl-Hirschman Index of deposits in a local market, defined at the MSA level
- Competitive Pressure—Local Rivals (+)
  - % of rival banks (using branch presence) in a local market with mobile apps in a given quarter
- Joint Effects—Local Rivals\*HHI\_Deposits (+)
  - Banks compete on non-price attributes in concentrated markets (Scherer and Ross, 1929, pp.595).
  - Milliou and Petrakis (2011)

# Summary Statistics (Key Variables)

	Adop (Obs=		Non-Adopters (Obs=99,291)		Diff-in-	
Variables	Mean	Std. Dev.	Mean	Std. Dev.	means	
Local Rivals (%)	33.51	18.48	11.42	13.27	22.08***	
HHI_Deposits	0.19	0.10	0.21	0.13	-0.02***	

#### Main Results

<b>Dependent Variable:</b>	Odds Ratios			
ADOPT	(1)	(2)		
(Prodicted) Local Pivals	1.1149***	1.0901***		
(Predicted) Local Rivals	(7.49)	(5.89)		
UUI Donocite	0.8393	0.0978**		
HHI_Deposits	(-0.75)	(-2.55)		
Local Rivals *		1.0979***		
HHI_Deposits		(2.91)		
N	99,960	99,960		

Instruments for Local Rivals=Rivals' outside-market deposit shares, MSA dummy Controls= InAssets, Inage, Tier1, Core Deposits, Service Revenue, Labor Cost, Workers and Salary, Advertising, Branch Intensity, Asset Growth, market conditions, financial distress, and MSA & Year FEs. t-statistics are based on robust standard errors clustered by MSA.

#### Other Tests

- Sort sample into quartiles by HHI\_Deposits and estimate the effect of Local Rivals on each subgroup
- This interactive effect is stronger for banks headquartered in MSA areas.
- This joint effect exists for the speed of adoption estimated from a Tobit model.

## The Impact of Adoption on Performance

	Prof	itability	Costs			
Dependent Variables	ROA	SERVICE REVENUE	ADVERTISE	BRANCH INTENSITY	WORKER /Branch	LABOR COST
	(1)	(2)	(3)	(4)	(5)	(6)
POST ADOPT	0.0587	0.0477***	0.0589***	0.0265	0.0027**	0.0015***
	(1.62)	(9.79)	(4.67)	(0.14)	(2.18)	(9.58)
TIME SINCE ADOPTION	0.026**	0.0066***	0.0137***	0.1349	-0.0005	0.0004***
	(2.41)	(4.72)	(2.91)	(1.33)	(-0.82)	(9.86)
N	10,868	10,868	10,868	10,868	10,868	10,868
Adjusted R <sup>2</sup>	0.45	0.68	0.59	0.98	0.95	0.51

Notes: Sample includes adopters only. All Ordinary Least Squares (OLS) regressions include **bank FEs**, **year FEs**, and full set of **controls**. t-statistics are based on **robust** standard errors **clustered** by bank.

#### Conclusions

- Rivals spur mobile app diffusion.
- The impact of rivalry adoptions on potential adopters is stronger in more concentrated markets, consistent with the economic theory of the oligopolistic competition.